

Better Firmware... *Faster!*

A One Day Seminar

April 23, 2008 - Chicago
Hilton, Oak Lawn
9333 Cicero Ave.
Oak Lawn, IL

April 25, 2008 - Denver
Embassy Suites Hotel
7525 East Hampden Ave.
Denver Tech Center
Denver, CO

May 19, 2008
London, UK
Jurys Inn Heathrow
Eastern Perimeter Rd.
Hatton Cross, Hounslow

Presented by **Jack Ganssle**, technical editor of *Embedded Systems Programming Magazine*, author of 6 books and over 600 articles

Registration form on last page of this brochure

Limited seating; sign up now and guarantee a spot.

The Ganssle Group
PO Box 38346
Baltimore, MD 21231
(410) 504-6660
fax: (647) 439-1454

register@ganssle.com
www.ganssle.com

For Engineers and Programmers

This seminar will teach you new ways to build higher quality products in half the time.

80% of all embedded systems are delivered late...

Sure, you can put in more hours. Be a hero. But *working harder is not a sustainable way to meet schedules.* We'll show you how to plug productivity leaks. How to manage creeping featurism. And ways to balance the conflicting forces of schedules, quality and functionality.

... yet it's not hard to double development productivity

Firmware is the most expensive thing in the universe, yet we do little to control its costs. Most teams deliver late, take the heat for missing the deadline, and start the next project having learned nothing from the last. Strangely, *experience* is not correlated with *fast*. But *knowledge* is, and we'll give you the information you need to build code more efficiently, gleaned from hundreds of embedded projects around the world.

Bugs are the #1 cause of late projects...

New code generally has *50 to 100 bugs* per thousand lines. Traditional debugging is the *slowest* way to find bugs. We'll teach you better techniques proven to be up to 20 times more efficient. And show simple tools that find the nightmarish real-time problems unique to embedded systems.

... followed by poor scheduling

Though capricious schedules assigned without regard for the workload are common, even developers who make an honest effort usually fail. We'll show you how to decompose a product into schedulable units, and how to use killer techniques like Wideband Delphi to create more accurate estimates.

Learn from the Industry's Guru

Spend a day with Jack Ganssle, well-known author of the most popular books on embedded systems, technical editor and columnist for *Embedded Systems Programming*, and designer of over 100 embedded products. You'll learn new ways to produce projects *fast* without sacrificing quality. This seminar is the only non-vendor training event that shows you *practical* solutions that you can implement *immediately*. We'll cover technical issues – like how to write embedded drivers and isolate performance problems – as well as practical process ideas, including how to manage your people and projects. *After taking this class you'll receive a certificate awarding you 0.7 Continuing Education Units.*

Seminar Leader



Jack Ganssle has written over 600 articles in Embedded Systems Programming, EDN, and other magazines. His five books, **The Art of Programming Embedded Systems**, **The Art of Developing Embedded Systems**, **The Embedded Systems Dictionary**, **The Firmware Handbook**, and **Embedded Systems, World Class Designs** are the industry's standard reference works

Jack lectures internationally at conferences and to businesses, and has been the keynote speaker at the Embedded Systems Conferences in both Boston and San Francisco. He founded three companies, including one of the largest embedded tool providers. His extensive product development experience forged his unique approach to building better firmware faster.

Jack has helped over 600 companies and thousands of developers improve their firmware and consistently deliver better products on-time and on-budget.

Course Outline

Languages

- C, C++ or Java?
- Code reuse—a myth? How can you benefit?
- Controlling stacks and heaps.

Structuring Embedded Systems

- *Manage* features... or miss the schedule!
- Using multiple CPUs.
- Five design schemes for faster development.

Overcoming Deadline Madness

- Negotiate realistic deadlines... or deliver late.
- Scheduling - the science versus the art.
- Overcoming the biggest productivity busters.

Stamp Out Bugs!

- Unhappy truths of ICEs, BDMs, and debuggers.
- *Managing* bugs to get good code fast.
- *Quick* code inspections that keep the schedule on-track.
- Cool ways to find hardware/software glitches.

Managing Real-Time Code

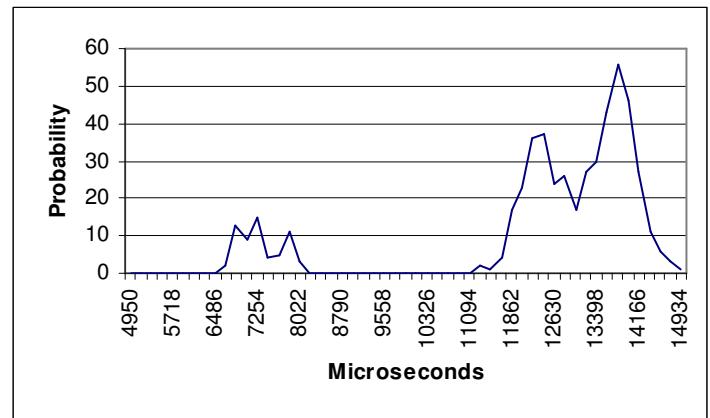
- Design *predictable* real-time code.
- Managing reentrancy
- Troubleshooting and eliminating *erratic crashes*.
- Build better interrupt handlers.

Interfacing to Hardware

- Understanding high-speed signal problems.
- Building peripheral drivers faster.
- Inexpensive performance analyzers

How to Learn from Failures... and Successes

- Embedded disasters, and *what we must learn*.
- Using postmortems to accelerate the product delivery.
- Seven step plan to firmware success.



Do your routines execute in a usec or a week? This function is all over the map, from 6 to 15 msec. You'll learn to write real-time code proactively, finding timing issues early.

Why Take This Course?

Frustrated with schedule slippages? Bugs driving you batty? Product quality sub-par? **Can you afford not to take this class?**

We'll teach you how to get your products to market faster with fewer defects. Our recommendations are *practical, useful today, and tightly focused* on embedded system development. Don't expect to hear another clever but ultimately discarded software methodology. You'll also take home a 150-page handbook with algorithms, ideas and solutions to common embedded problems.

Here is what some
of our attendees
have said:

Thanks for a great seminar. We really enjoyed it! We're already putting the ideas you gave us to use.

J. Sargent, CSC

I like your practical, no nonsense advice backed up with numbers, your dynamic presentation style, and the nice handout that you gave us. I will definitely recommend your seminar to other programmers.

Ed Chehovin, US Navy

I just wanted to say thanks for a great seminar last week. Already the information you gave has proven useful – I used that ISR trick and we finally found an error we've been chasing for months.

Sandeep Miran

Thank you so much for a great class! Now my co-workers think I'm the guru!

Dana Woodring, Northrup Grumman

Did you know that...

- ... ***doubling the size of the code results in much more than twice the work***? In this seminar you'll learn ways unique to embedded systems to partition your firmware to keep schedules from skyrocketing out of control.
- ... ***you can reduce bugs by an order of magnitude before starting debugging***? Most firmware starts off with a 5-10% error rate – 500 or more bugs in a little 10k LOC program. Imagine the impact finding all those has on the schedule! Learn simple solutions that don't require revolutionizing the engineering department.
- ... ***you can create a predictable real-time design***? This class will show you how to measure the system's performance, manage reentrancy, and implement ISRs with the least amount of pain. You'll even study real timing data for common C constructs on various CPUs.
- ... ***a 20% reduction in processor loading slashes development time***? Learn to keep loading low while simplifying overall system design.
- ... ***few watchdog timers are properly implemented***? Most are partial solutions to a complex problem. We'll show you how to build an awesome WDT.
- ... ***most interrupt-driven timers are improperly coded***? Subtle asynchronous issues always lead to erratic timer reads and crashes. The solutions are not obvious, but easy to implement.
- ... ***reuse is usually a waste of time***? Most companies fail miserably at it. Though promoted as the solution to the software crisis, it's much tougher than advertised. You'll learn the ingredients of successful reuse.

Busy Schedule? . . .

If you can't take the time to travel, we can present this seminar at your facility.

We will train *all* of your developers and focus on the challenges unique to your products and team.

Thanks for the terrific seminar here at ALSTROM yesterday! It got rave reviews from a pretty tough crowd.

Cheryl Saks, ALSTROM

Thanks for a valuable, pragmatic, and informative lesson in embedded systems design. All the attendees thought it was well worth their time.

Craig DeFilippo, Pitney Bowes

I just wanted to thank you again for the great class last week. With no exceptions, all of the feedback from the participants was extremely positive. We look forward to incorporating many of the suggestions and observations into making our work here more efficient and higher quality.

Carol Batman, INDesign LLC

Contact us for info on how we can bring this seminar to your company

E-mail: info@ganssle.com
or call us at 410-504-6660

What are you doing to upgrade your skills? What are you doing to help your engineers succeed?

Do you consistently produce quality firmware on schedule? *If not . . . what are you doing about it?*

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Registration Information

All of this, plus 150 pages of handouts, for just \$695 per person. Plus you will receive a personalized certificate of completion at the end of the course.

Groups of 3 or more registering together pay only \$595 each.

Register early and save. Sign up a month in advance, and receive a \$50.00 discount.

Fax this form to 647-439-1454. Or, register by phone at 410-504-6660 or via email to register@ganssle.com.

Cancellations made more than 14 days prior to the class are refundable less a \$50 fee. Cancellations made within 14 days are non-refundable, but are 100% transferable to all courses we offer.

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Today's Date: _____ **Registration Form**

Name: _____

Company: _____

Mailing address: _____

City, State, Zip: _____

Phone: _____ Extension: _____

Fax: _____

Email: _____

Location: Chicago _____ Denver _____ London _____

Number of attendees: _____

Purchase Order Attached. P.O. Number: _____

Charge to: Visa MasterCard American Express

Card Number: _____ Expires: _____

Name on Card: _____

Signature: _____

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